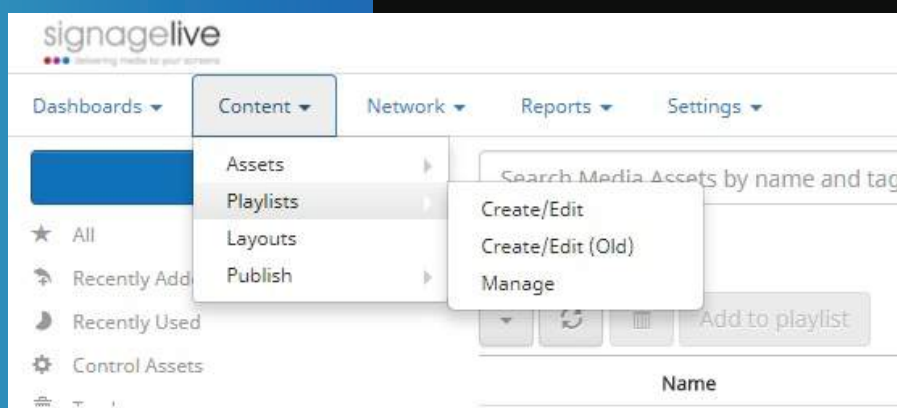




Getting content into Signagelive and then publishable to your Players is simple.

1

First upload your content to a Signagelive network via the Playlist Creator. You will find this by logging in to your network, clicking Content > Playlists when using the Signagelive (Beta) application.



2

Next step is all about getting your feed in as an asset to Signagelive. Click the blue + button shown hidden behind the Content drop-down in the screenshot above. This will give you the option to then select what type of content you wish to upload; in this case RSS/MRSS Feed. Take a look at this video link below which shows this part in action and how the menu appears.

<https://www.youtube.com/watch?v=sLfpxKQFkhc>

3

When you've selected RSS/MRSS Feed from the options, you are prompted to give your asset a name (this will be the asset name it will go by in the network) and then add the URL for the feed (YOUR URL(S) WILL BE PROVIDED BY SNAPP DIGITAL WHEN YOU SETUP YOUR AD INVENTORY WITH THEM).

The Protocol will amend itself automatically, but you can amend this if you wish. Once complete click the **Save** button.

The feed will now be added as an asset in your network and can be added to a Playlist/Layout and scheduled to your intended Players.

New Media Asset	
Name	
<input type="text" value="Snapp"/>	
Protocol	Uri
<input type="text" value="https://"/>	<input type="text" value="snapp-ppe-demo.herokuapp.com/networks/8/devices/Signagelive_1/display.rss?days=10"/>

YOU HAVE NOW ADDED YOUR CONTENT TO SIGNAGELIVE.

A FEW KEY POINTERS

- In terms of a Layout, you would schedule your content in a Schedulable Zone - **NOT RSS ZONE.**
- Playlists can be put together easily - take a look at this video for more information.

<https://www.youtube.com/watch?v=0LlwK7568U0>

- Publishing is also easy - take a look at this video for more information.

<https://www.youtube.com/watch?v=hc4wKMFuY7Y>

If you have any questions or issues please reach out.
support@snappdigital.com